

# JUMPING ON GRANULAR MEDIA

FINAL PRESENTATION

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# Outline

- Introduction/Background
  - Motivation
  - History
  - Objectives
- Experimental Setup
  - Parameters
  - Measurements taken
  - Test video
- Results
  - Hard ground
  - Granular media
- Conclusion

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# Introduction

- Granular media, as well as the dynamics of jumping on granular media, is not well-understood.
- We will expand on current knowledge and models using jumping robots

# Motivation

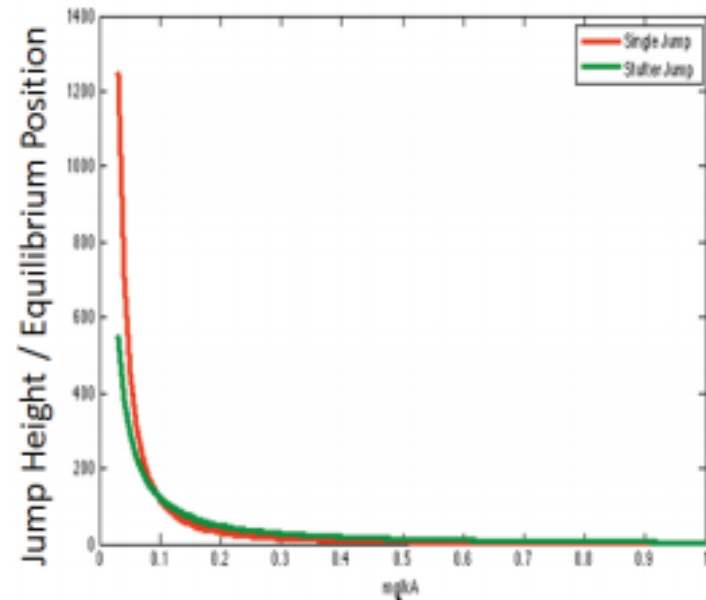
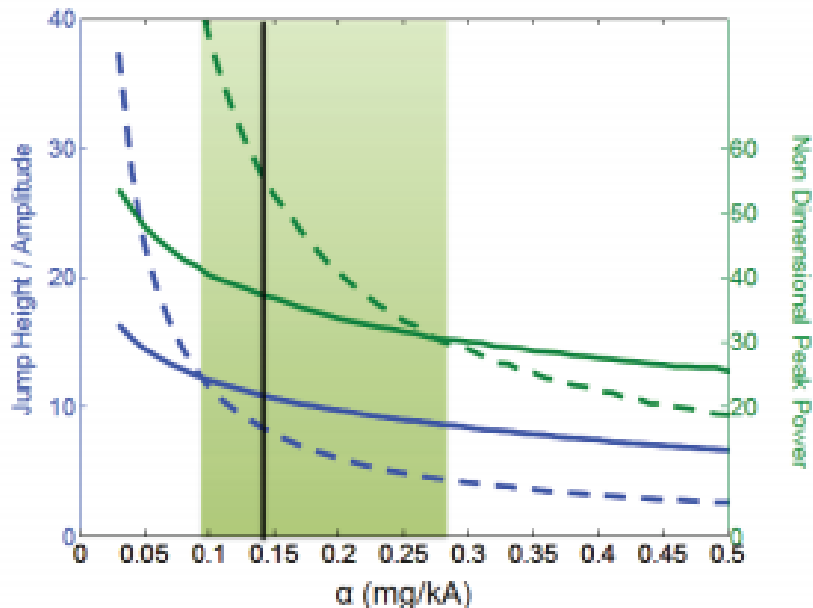
- By studying the mechanics of jumping on granular media, we can gain insight into the physics of the media itself (media dispersion, packing, and more)
- From the research that has been done, we know of two modes of jumping
  - Single jump
  - Stutter jump

# What Has Been Done?

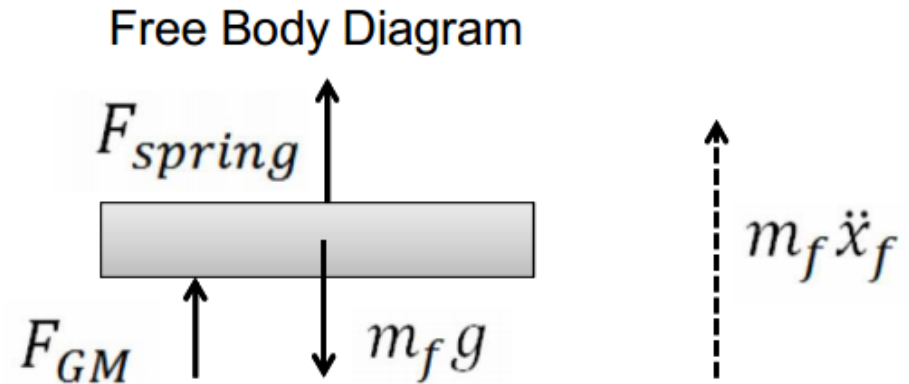
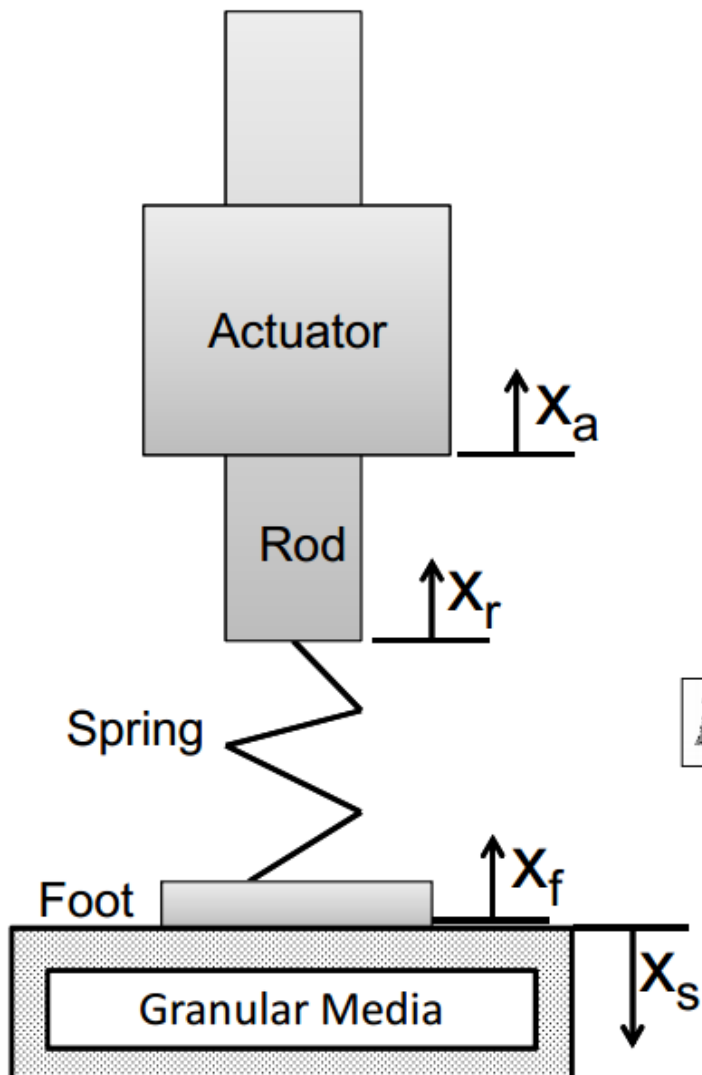
- Georgia Tech's CRAB Lab has taken experimental data about lift-off dynamics for a jumping robot
- Results showed stutter jump requires less energy to achieve comparable height on solid ground but performed worse in granular media
- Little to no literature on jumping in fluidized granular media

# Hard Ground Theory

- Simulations show exponential relationship between nondimensionalized jump height and nondimensional parameter  $mg/kA$  for hard ground tests



# GM Equation of Motion



Force Balance

$$m_f \ddot{x}_f = F_{spring} + F_{GM} - m_f g$$

$$F_{GM} = k(\text{foot depth}) + \alpha (\text{foot speed})^2$$

Katsuragi, H., & Durian, D. J. (2007). Unified force law for granular impact cratering. *Nature Physics*, 3(6), 420–423.

Umbanhowar, P., & Goldman, D. (2010). Granular impact and the critical packing state. *Physical Review E*, 82(1), 1–4.

Li, C., Zhang, T., & Goldman, D. (2012). A resistive force model for legged locomotion on granular media, CLAWAR



# Objectives

- Experimentally verify hard ground theory (exponential relationship)
- Observe effects of jumper stiffness on jumping on granular media
- Collect experimental data of jumping on fluidized granular media

# Outline

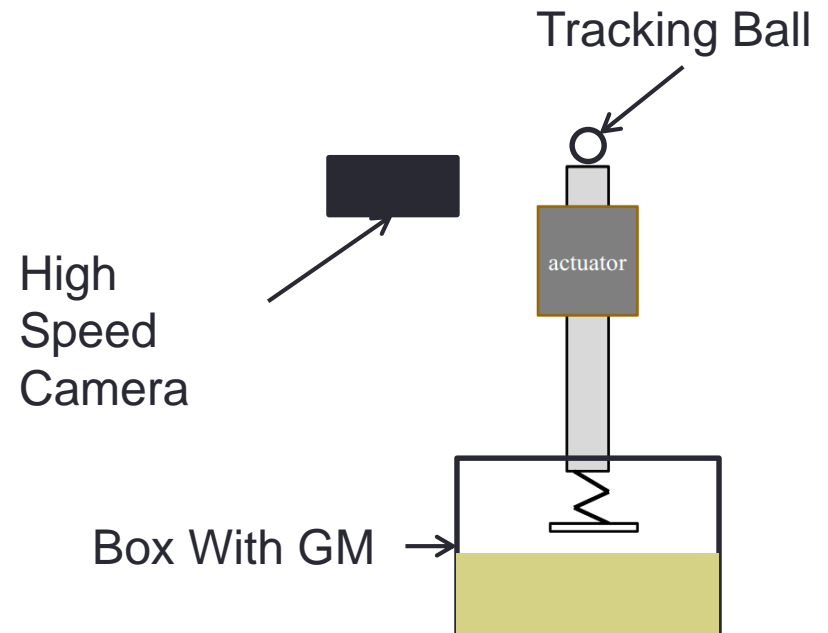
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# Experiment Architecture

- Hard ground parameter sweep
  - Spring stiffness
  - Forcing frequency
  - Forcing amplitude
  - Jump type
  
- Granular media parameter sweep
  - Spring stiffness
  - Forcing frequency
  - Fluidization
  - Jump type

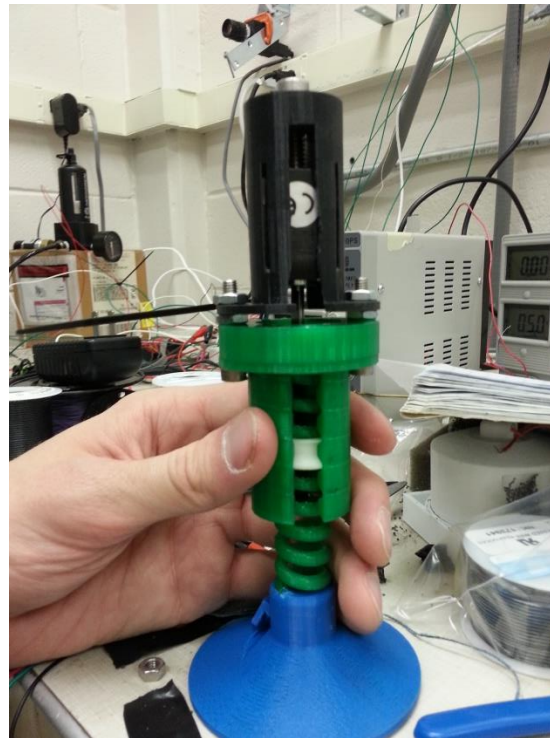
# Experimental Setup

- Vary forcing frequency and amplitude, stiffness, airflow through GM
- Measurements:
  - Force imparted by the actuator
  - High speed camera tracking motion of robot



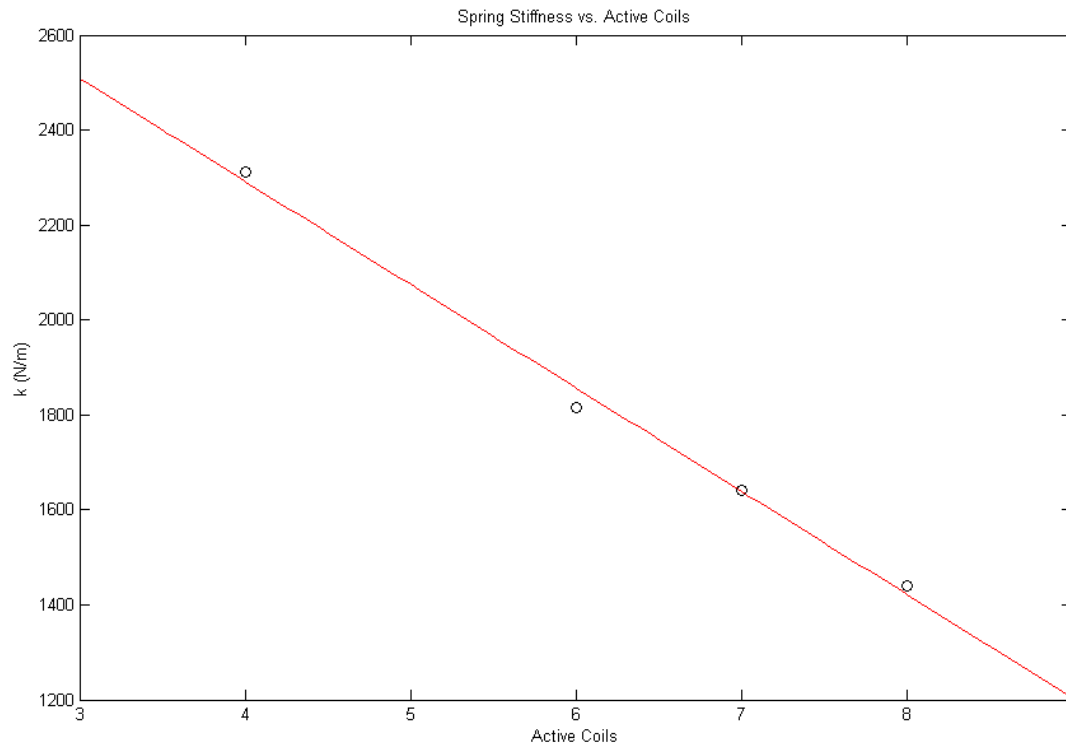
# Changing the Spring Stiffness

- 3-D printed variable stiffness spring
- Stepper motor mounted to automate stiffness change and track position



# Determining Stiffness

- Number of active coils determines stiffness
- Force/compression for various active coil amounts measured using experimental apparatus



# Test Videos



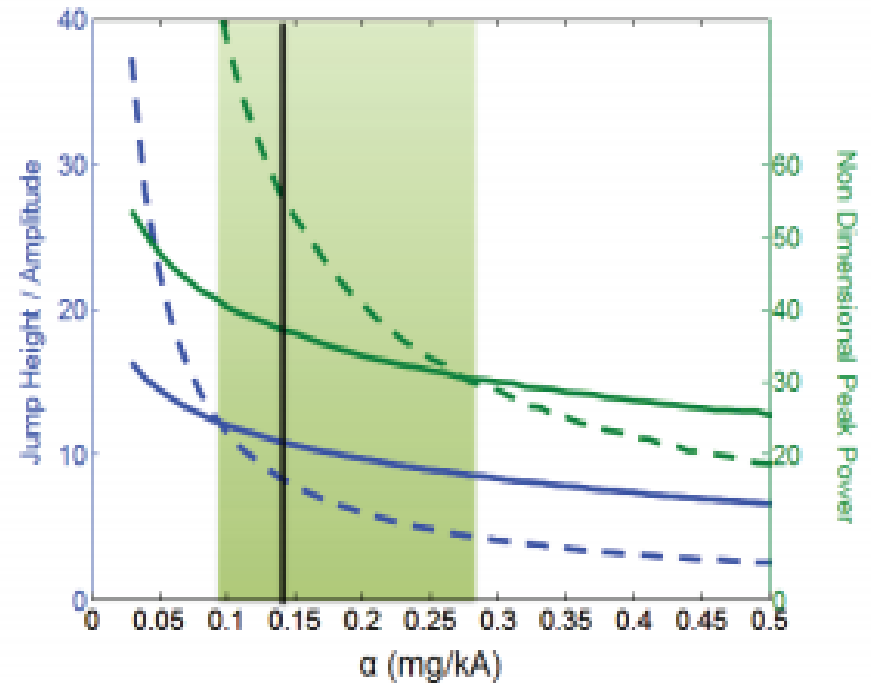
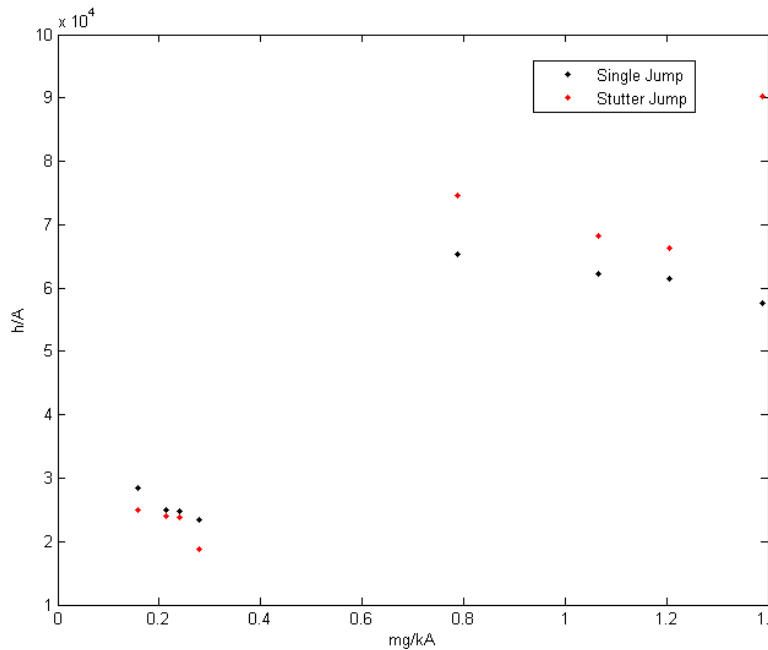
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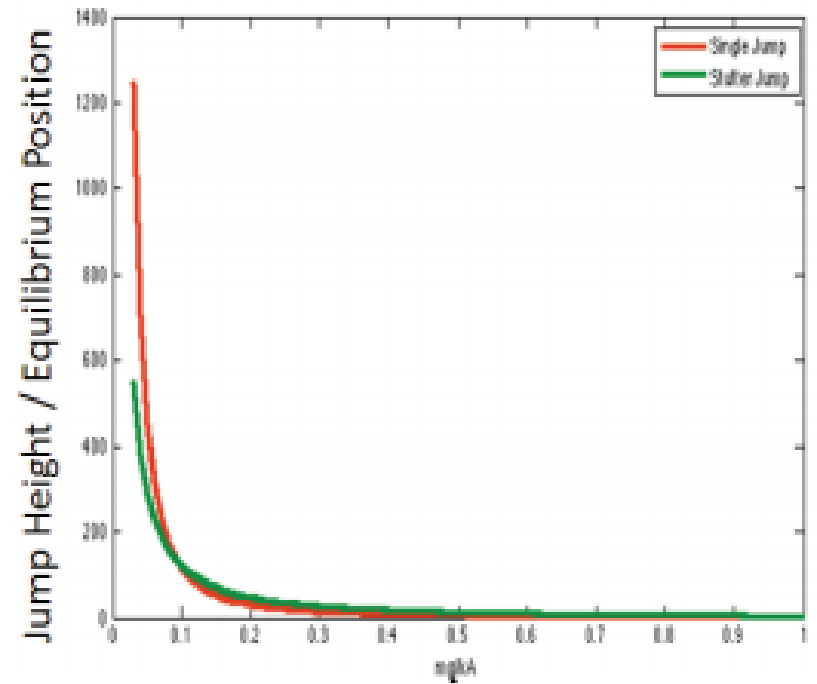
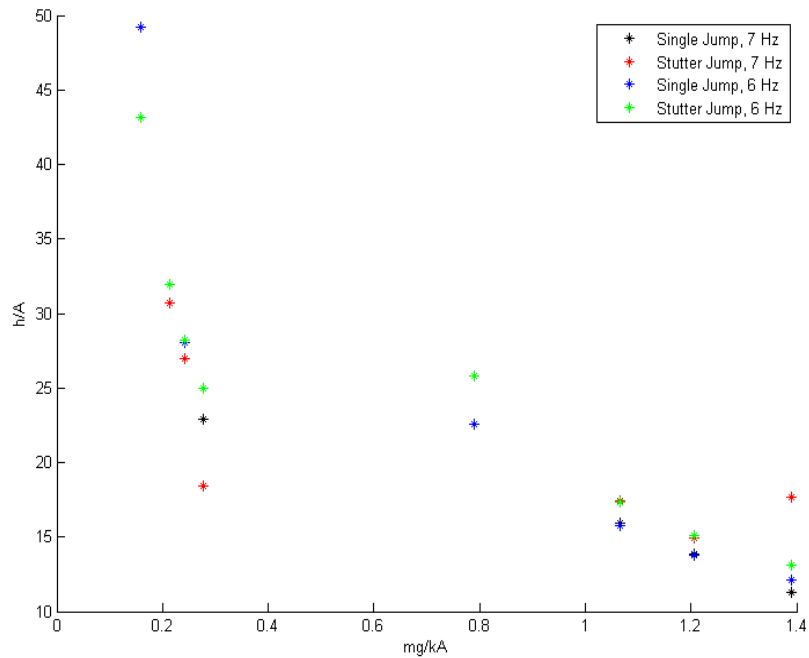


# Hard Ground Results

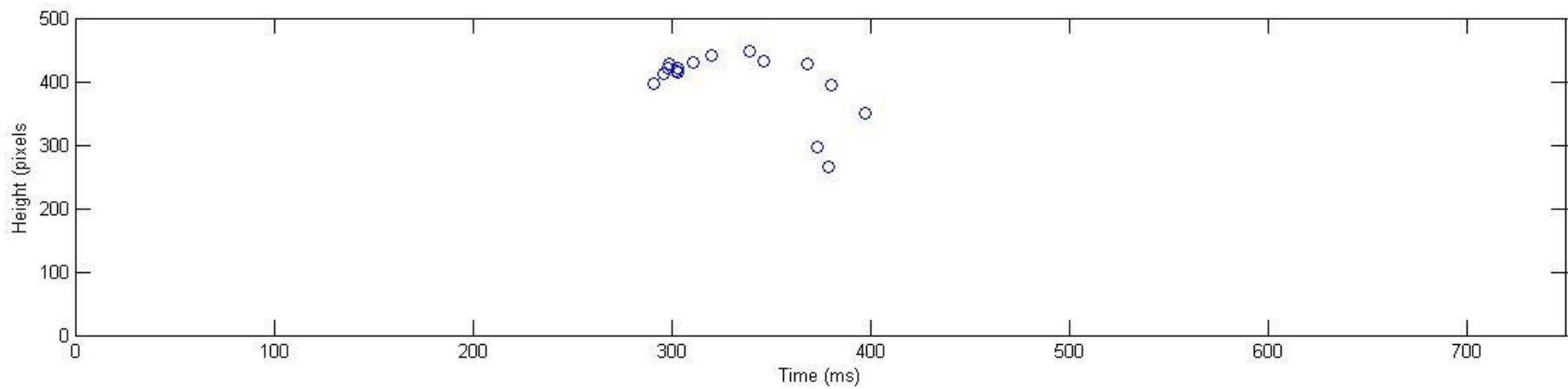
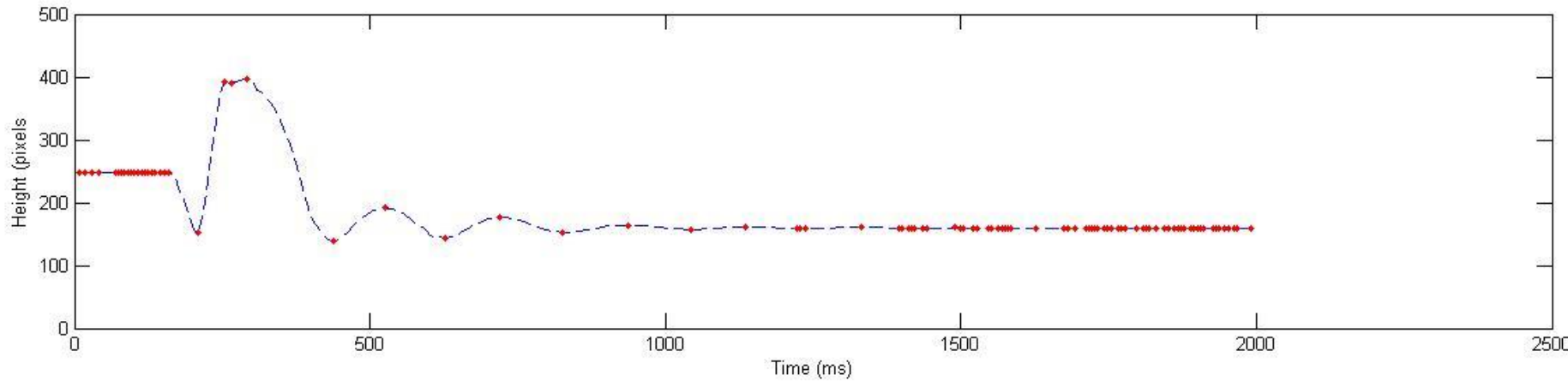
- \*Extrapolation



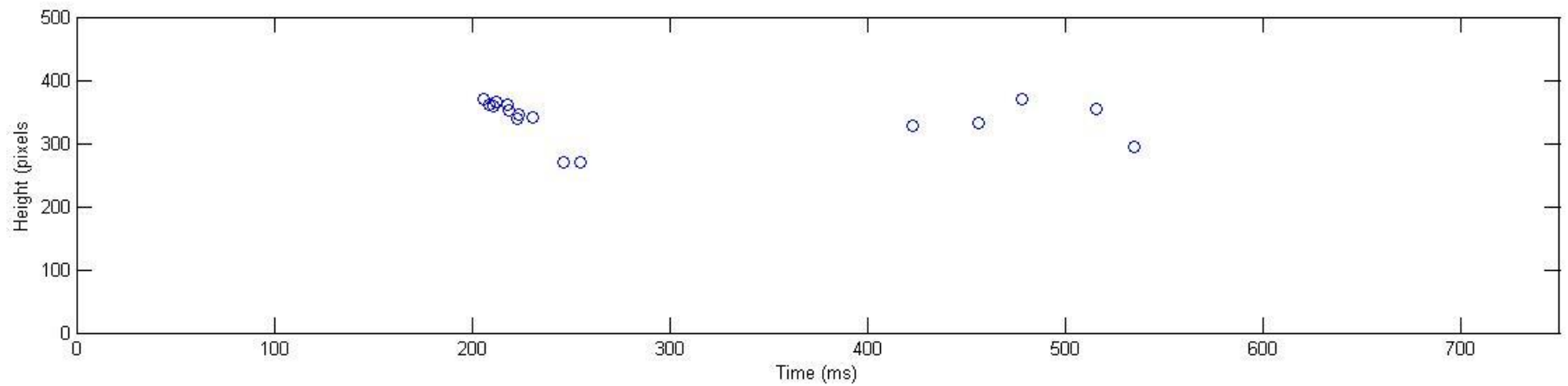
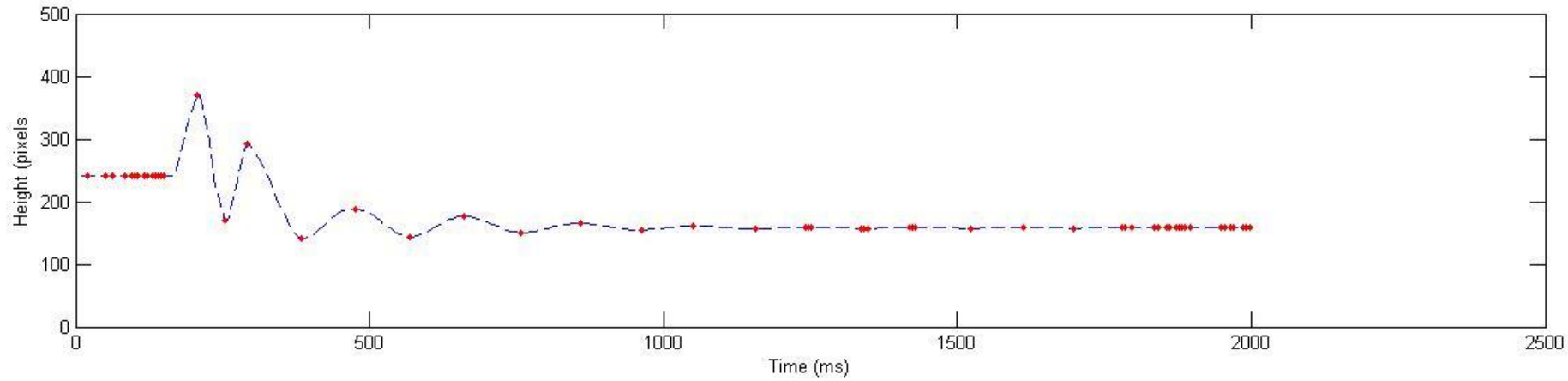
# Hard Ground Results



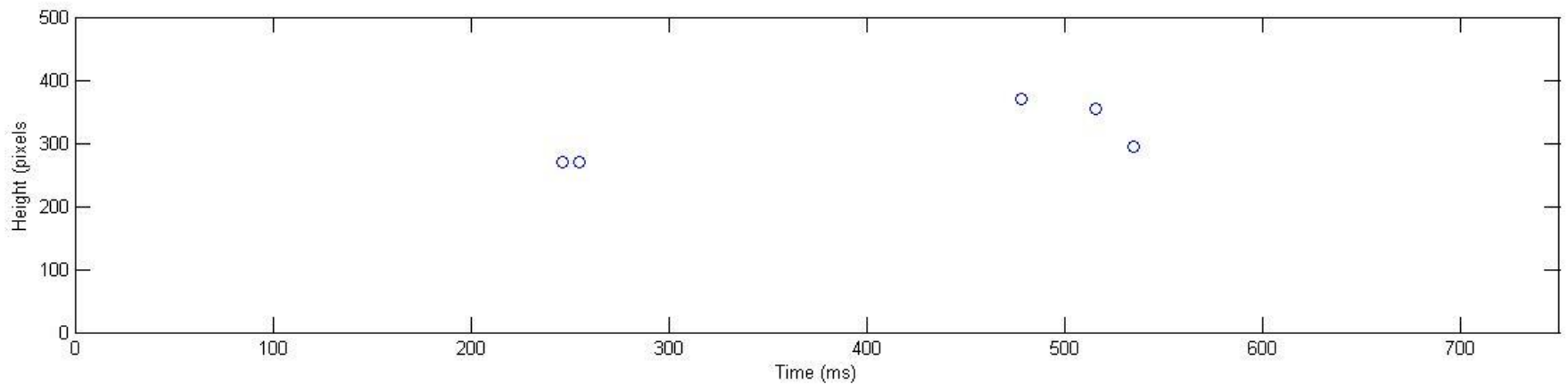
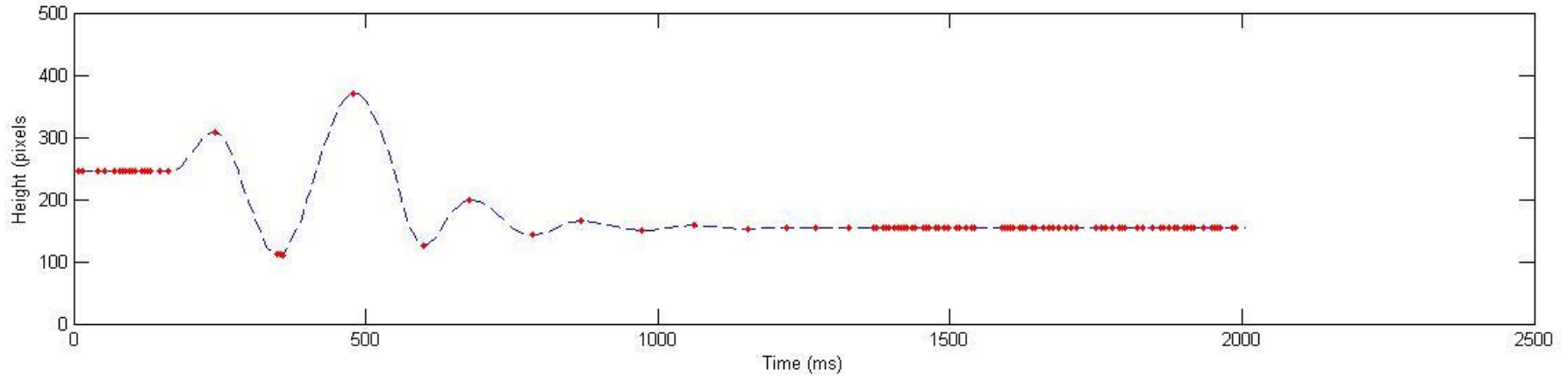
# GM Results: Single Jump



# GM Results: Stutter Jump



# GM Results: Second Peak



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# Conclusions

- Summary of goals
  - Effect of spring stiffness on hard ground and GM
  - Effect of fluidizing GM
- Summary of results
  - Hard ground tests do not show exponential behavior when nondimensionalized with respect to amplitude
  - Did see exponential behavior when normalized with respect to equilibrium position
  - Interesting stutter jump dynamics in fluidized GM
- Future work
  - Determine discrepancy between hard ground simulation and experimental results
  - Finer parameter sweep

# Acknowledgements

- Jeff “The Man” Aguilar
- Prof. Goldman
- Will Savoie



# Questions